

Jeffrey-Kai Li

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SKILLS

LANGUAGES

C++ • Python • Dart • Lisp/Scheme • Java • TypeScript • JavaScript • HTML/CSS

FRAMEWORKS

Flutter • React • Node.js • Express.js

SOFTWARE AND TOOLS

Git • GitHub • Firebase • Selenium • Windows • Unix • Bash • GoogleTest

ACHIEVEMENTS

HACK THE NORTH 2021

Winner of "Best Blockchain Hack" at Canada's largest hackathon with over 1500 participants.

CANADIAN COMPUTING COMPETITION 2022

Group 3 Honour Roll, placing in the top 3% out of 3000+ contestants.

ONTARIO TOP SCHOLAR 2022

Awarded to the graduating students with the highest academic average across the region.

HACK::PEEL

Helped to organize a region-wide hackathon with over 100 participants and \$20,000+ in prizes.

PRESIDENT'S SCHOLARSHIP OF DISTINCTION

Entrance scholarship valued at \$2000.

COLLEGIATE ESPORTS

Playing competitive collegiate VALORANT for University of Waterloo Gold.

EDUCATION

UNIVERSITY OF WATERLOO BS IN COMPUTER SCIENCE

Sept. 2022 - Present | 3.94 GPA

Relevant Coursework: Object-Oriented Software Development, Elementary Algorithm Design, Tools and Techniques for Software Development

EXPERIENCE

HUAWEI | SOFTWARE DEVELOPER

May 2023 – Aug 2023 | Markham, ON

- Optimized multiple advanced graph algorithms by designing and developing various classes that utilize modern C++20 features, STL/Boost data structures, and effective object-oriented design principles
- Implemented and extended a research-based parallel graph algorithm used to efficiently solve complex FPGA routing problems
- Wrote unit tests within GoogleTest that achieved 95%+ line coverage for all newly developed code

PEBBLE SHORE TECHNOLOGIES | SOFTWARE INTERN

July 2021 – September 2021 | Toronto, ON (Remote)

- Developed and designed a scalable full-stack Microsoft Teams application from scratch within a tight time frame
- Created multiple responsive and user-friendly tab applications using Typescript, with React used for the front-end
- Designed and implemented an integrated chatbot using Power Virtual Agents
- Commended for an ability to solve complex coding and design challenges

PROJECTS

TWS - THE WOODLANDS SCHOOL APP

- Created an official mobile application for the Woodlands Secondary School
- App client created in Flutter with a Cloud Firestore scalable NoSQL database, integrated with FlutterFire
- Developed song request page using a RESTful API (Spotify Web API)
- Peaked #70 in Education on the Apple App Store

EXER - CUSTOM BLOCKCHAIN-BASED CRYPTOCURRENCY

- Created a mobile application that paid users to walk in a custom cryptocurrency based on the ERC20 blockchain
- App client created in Flutter with a Cloud Firestore scalable NoSQL database and an Express.js backend to handle user transactions
- ERC20 blockchain deployed using Ganache, with Web3.js/Truffle used to interact with the blockchain
- Awarded "Best Blockchain Hack" at Hack the North 2021

MACHINE LEARNING FLAPPY BIRD

- Designed and developed a custom Flappy Bird game in Pygame
- Implemented a neuroevolution algorithm using NEAT to create an agent that can play the game perfectly (infinite score)
- Created in Python with an object-oriented structure and design

COMPETITIVE PROGRAMMING SOLUTIONS

- Repository of personal C++ solutions to difficult problems, including those previously used at the International Olympiad in Informatics
- Use of various advanced algorithms and data structures, such as string hashing, centroid decomposition, segment trees, matrices, and binary lifting

GOOGLE MINESWEEPER BOT

- Script written in Python to automatically play Google's Minesweeper game, with OpenCV and pytesseract used to read the state of the screen